



Junior Drawing Badge Activity Plan 2

Badge Purpose: When girls have earned this badge, they'll know some great drawing techniques.

Planning Guides Link: Science, Technology, Engineering and Math

Activity Plan Length: 1.5 hours

Involve Family and Friends: Participation from family and friends can enrich your troop's Girl Scout experience, both for the girls and for you. Use the suggestions below to make it easier for you to connect with additional support.

- Before the meeting:
 - Send a note to families to find those with interest in or expertise with the topic. Ask them to lead or support an activity or two, or even lead the whole meeting.
 - Offer this activity plan as a starting place and point out that they may choose alternative activities using the *Customize It!* section as a guide. For example: If an activity plan directs girls to sit outside and observe animal habitats, you may choose to go to the zoo and learn about animal habitats there instead.
- At home:
 - Encourage families to ask questions about their girls' badge activities. Some examples that work for any badge include: What did you learn? What surprised you? What does it make you think of trying next?
- Throughout the year:
 - Suggest to families ways that girls can share or display their Girl Scout accomplishments. Possibilities include a bulletin board, a scrapbook, a special memories box or family sharing time.

Girls Take the Lead: Include girl leadership through long-term planning, short-term meeting prep and specific activities at meetings.

- Long Term Planning
 - If you use "Plan Your Junior Year", share this with the girls at the start of the year. Have them ask friends and family to help out with specific meetings or activities. Let the girls brainstorm ways to make the plans their own, such as thinking of related field trip activities. If a girl has experience with a field trip, ask her to be assistant tour guide.
 - If you are adapting the "Plan Your Junior Year", get the girls' input on which badges to choose. Offer just a few choices in each category or timeframe to make decisions easier. Every girl should have at least one badge or journey she's excited about.
- Short Term Planning
 - Ask a family to help lead a badge. Make sure they have access to activity plans and any resources you might have. Keep additional requested materials to a minimum.
 - Choose two helpers to stay after a meeting for 15 minutes. Give them each an activity to introduce and either instruct or help guide at the next meeting.
 - Before a meeting, ask everyone to vote on some aspect of the activity: draw posters or perform skits, open with a song or game, etc.

- Use a rotating list of helper tasks, called a 'kaper chart', to share responsibilities. Examples include acting as emcee of the meeting, leading an opening game, bringing a snack next meeting or taking attendance.
- At the Meeting
 - During the opening, have 1-2 girls share their answers to a get-to-know-you question.
 - Have girls fulfill their kaper chart responsibilities.
 - Try to find something in each activity that you can let girls decide or manage.

Customize It: If your group wants to expand work on this badge or simply try different activities, go for it! There are many ways to earn this award, including: completing the activities as listed in the *Junior Girl's Guide to Girl Scouting*, completing two of these activity plans, attending a council-sponsored event or customizing activities. Pick the one(s) that work best for your group. Girls will know they have earned the award if:

- They experiment with different drawing materials
- They learn about shading and perspective
- They use their imagination like a graphic artist
- They create a masterpiece and pick a way to share it with others

Tips and Tools

- Check out ways to stay safe using Safety-Wise at <http://gsrv.gs/safetywise>.
- Ensure that your activities are accessible to everyone. Ask in advance if any special accommodations need to be made. If you have questions regarding specific adaptations, please contact River Valleys at 800-845-0787.

Resources

- This activity plan has been adapted from the *Junior Girl's Guide to Girl Scouting Drawing Badge*, which can be used for additional information and activities.
- www.artprojectsforkids.org for additional drawing activities
- www.wikipedia.org/wiki/Logo for descriptions and uses of logos

Getting Started

Time Allotment: 15 minutes

Materials Needed:

- Optional: Girl Scout Promise and Law printed out on poster board

Steps:

1. Welcome everyone to the meeting.
2. Recite the Girl Scout Promise and Law. Use repeat-after-me or say it as a group if girls know it by heart.

Girl Scout Promise	Girl Scout Law
<i>On my honor, I will try:</i> To serve God and my country, To help people at all times, And to live by the Girl Scout Law.	<i>I will do my best to be</i> honest and fair, friendly and helpful, considerate and caring, courageous and strong, and responsible for what I say and do, <i>and to</i> respect myself and others, respect authority, use resources wisely, make the world a better place, and be a sister to every Girl Scout.

3. Play a game so girls get to know each other better. Use the example below, if needed.
 - Duck and Cover: Girls stand in a circle. Choose a girl to start the game in the middle of the circle. She points to a girl and says, "Duck and cover." That girl squats down, and the girls on either side of her have to say the name of the girl on the other side of the girl ducking. Whoever says the name last (or forgets it, doesn't say anything, etc.) is the next girl in the middle. If there is a tie, have the girl in the middle choose one of the girls to take her place. Play until everyone has had at least one turn in the middle.

Activity #1: Be a graphic artist

Badge Connection: Step 4—Use your imagination like a graphic artist

Time Allotment: 25 minutes

Prep Needed:

- Gather materials and supplies.

Materials Needed:

- Drawing paper or any plain white paper
- Various drawing materials: pens, pencils, colored pencils, charcoal, chalk pastels, oil pastels, chalk, etc.
- Examples of logos from newspaper or magazine ads, or refer to examples below

Steps:

1. Show the girls examples of logos and explain that they are symbols used by businesses. They can also be used by individuals. Logos are used to identify a business and promote public recognition. Graphic artists create logos as part of their job, which is to communicate messages or ideas in visual form.
2. Distribute paper and drawing supplies to the girls. Tell them that they will design logos for themselves. Have them start by drawing an idea such as their initials or something that represents them or their interests. Encourage them to keep doodling until they come up with a design they like. They should experiment with the drawing materials and colors until they are satisfied with the result.
3. Advise the girls that they will be drawing their logo on an artist's portfolio in the next activity, so they should practice drawing it while the group waits for everyone to finish designing their logos.

Activity #2: Make an Artist's Portfolio

Badge Connection: Step 5—Make your masterpiece – and show it off!

Time Allotment: 25 minutes

Prep Needed:

- Gather materials and supplies

Materials Needed:

- Poster board, 1 sheet for each girl
- Duct tape, colored if available
- Hole punch
- Ribbon
- Scissors
- Drawing materials from previous activity
- (Optional) decorating supplies such as stickers, foamie stickers, glitter glue, etc.

Steps:

1. Tell the girls that artists and graphic designers use portfolios to carry their work and share it with others. Today, each girl will be making her own artist's portfolio where she can keep her artwork and share it with friends and family!
2. Distribute 1 sheet of poster board to each girl.
3. Have the girls fold their poster boards in half the short/horizontal/hamburger way.
4. Distribute duct tape for girls to seal 2 of the open sides. Remind them to leave the side opposite the fold unsealed.
5. Punch 2 holes through both boards of the open side, about an inch below the edge of the board and about 8 inches apart.
6. Cut a piece of ribbon long enough to thread through the holes and tie together, making a handle. After the portfolio is decorated, girls may slide their artwork into the portfolio and tie the ribbon so it doesn't slide back out.
7. Have girls draw their logo on the portfolio, then decorate it using the drawing materials or other supplies.

Activity #3: Snack Chat

Badge Connection: Questions link to multiple badge steps

Time Allotment: 10 minutes

Steps:

1. While enjoying snack, here are some things for girls to talk about:
 - Which of the art materials we've used do you like best? Least? Why?
 - What memorable logos can you name?
 - What kinds of drawings would you like to try? Portraits, landscapes, cartoons, caricatures?

Wrapping Up

Time Allotment: 15 minutes

Materials Needed:

- Optional: Make New Friends printed on poster board

Steps:

1. Instruct girls to get into a Friendship Circle. Have girls stand in a circle and cross their right arms over their left, holding hands with the person on each side of them.
2. Sing "Make New Friends."

Make New Friends		
Verse One	Verse Two	Verse Three
Make new friends, but keep the old.	A circle is round, it has no end.	You have one hand, I have the other.

One is silver, the other is gold.	That's how long, I will be your friend.	Put them together, We have each other.
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3. After the song, ask everyone to be quiet.
4. Assign one girl to start the friendship squeeze by gently squeezing her neighbor's hand with her right hand. Then, that girl squeezes with her right hand. One by one, each girl passes the squeeze until it travels around the circle. When the squeeze returns to the girl who started, she says "Goodbye Sister Girl Scouts" and the girls unwrap and face outward instead of inward.
5. Optional: Have girls make a wish after their hand has been squeezed and before they pass the squeeze along. Girls can also put their right foot out into the circle when they receive the friendship squeeze, so that everyone can see it travel along the circle.

More to Explore

- Field Trip Ideas:
 - Visit an art museum or art studio.
- Speaker Ideas:
 - Invite an artist or illustrator to your meeting.

Suggestions

Do you have any suggestions to improve this activity plan? Do you have ideas for other possible badge-earning activities? Please email troopsupport@girlscoutsv.org.

Family Follow Up Email

Use the email below as a template to let families know what girls did at the meeting today. Feel free to add additional information, including:

- When and where you will be meeting next
- What activities you will do at the next meeting
- Family help or assistance that is needed
- Supplies or materials that girls will need to bring to the next meeting
- Reminders about important dates and upcoming activities

Hello Girl Scout Families:

We had a wonderful time today learning about art and graphic design and have earned the Drawing Badge.

We had fun:

- Designing logos for ourselves
- Working with various drawing materials
- Making our own artist's portfolio

Continue the fun at home:

- Start a daily sketchbook at home.
- Visit an art gallery or museum.
- Have your Girl Scout add future art projects to her portfolio!
- Look through the *Girl's Guide to Girl Scouting* with your Junior to find other activities you can try at home.

Thank you for bringing your Junior to Girl Scouts!

