

Under The Sea Adventure Fall MY24 Sign-Up Event

Introduction

Hello, volunteers!

We're excited to share this event kit with you! We want this kit to work for your needs, so feel free to use it as a starting point and customize as needed. You can choose from the optional games provided or throw in your own favorite game or song! Feel free to mix and match activities to fit the timing and location of your event.

The mermaid bubble wand activity requires water, which is not included in this kit. We appreciate you bringing some water from home or checking to see if your event venue has a sink that you can use. We also highly recommend bringing a towel or some paper towels to help with cleanup after the bubble activity.

If you have any questions, please reach out to girlscouts@girlscoutsrv.org.

Sample Outline

Arrival activity Activity Page

Welcome and introduction game Beach Ball Fun Facts

Activity #1 Sea Turtle Races

Activity #2 Mermaid Bubble Wands and DIY Bubble Solution

Caregiver Conversation Kids work on activity page or play optional games

Introduction Game: Beach Ball Fun Facts

(Caregivers are welcome to play, some may not want to.)

Materials:

Beach ball

Prep:

Inflate beachball

Instructions:

• Instruct participants to stand in a circle. Choose one person to start and give them the beachball.

- This person should say their name and a fun fact, then throw the ball to someone else. Each person who catches the ball says their name and a fun fact and then throws the ball to another person.
 - o Ex: "My name is CeCe and I have two cats"
 - o Ex. "My name is Mary and I love pizza"
- Continue the game until everyone has had a turn to share their name and fun fact. If someone catches the ball who has already shared, have them pass the ball to someone who has not gone yet.

Optional Game #1: Octopus Tag

Materials:

• Masking tape (optional)

Prep:

- If using tape to mark the two sides of the game area, place two long lines of tape on the ground. These lines should be at least 20-30 feet apart.
- If not using tape, decide on two lines to be the boundaries of the game area. This could be visually marked by trees if outside, lines on a gym floor, or have two adults stand in place at the boundaries. One line will be the starting line and one will be the finish line.

Instructions:

- Choose someone to be the first octopus and have them stand in the middle of your two lines.
- Instruct kids to line up on the starting line. When you count down or yell go, kids will run from the starting line to the finish line.
- The octopus runs around and tags people. When someone is tagged, they must join hands with the octopus and run with them to tag people.
- Once everyone who remains untagged reaches the finish line, count down or yell go again and have them run back to the starting line.
- Kids will continue running back and forth until only one kid is left untagged. This kid will start as the octopus in the next round.

Optional Game #2: Ocean Animal Charades

Materials:

• None

Prep:

- Make mental list of ocean animal prompts
 - o Shark, turtle, jellyfish, pufferfish, starfish, octopus, crab, stingray, eel, etc.

Instructions:

• Ask kids to circle up and pick one kid to be the first actor. Whisper an animal to them and have them stand in the middle of the circle and act out that animal.

- Instruct kids to yell out guesses and the first person to correctly guess the animal steps into the middle to be the next actor.
- Play as many rounds as you'd like.

Activity #1: Sea Turtle Races

Materials:

- Paper plates (1 per kid)
- Markers (1 pack)
- Hole punch (1)
- String (5 six-foot pieces)
- Tape (1 roll)

Prep:

• If desired, pre-punch holes into the top of each paper plate. Kids can also do this step.

Instructions:

- Introduction and drawing
 - o Pass out paper plates and markers
 - Ask "What color are most turtles?". Share that sea turtles typically have green bodies due to their diet of algae and seagrass. Encourage kids to color their turtle any color they wish and to get creative!
 - Walk through the steps to draw a sea turtle (see last page).
 - o Give kids some time to draw and decorate a turtle on their plate
 - Have each kid punch one hole in the top of the plate (skip this step if you prepunched holes)
- Talk about tides
 - o Tell kids that they are going to simulate ocean tides by moving their arms to help their turtle swim to the wall.
 - Ask kids what tides are and why they happen.
 - Share that tides are waves that move through the ocean and cause the ocean surface to rise and fall. They are caused by the gravitational pull of the moon.
 - As the moon moves around the earth, gravity pushes water around the globe, making high and low tides.
 - As the Earth spins during the day, low and high tides form in different parts of the world as they enter the area that is affected by the moon's pull.
 - o Share that sea turtles use tides to move faster through the ocean. Sea turtles also rely on tides to wash their babies into the ocean after they hatch in the sand.

Racing

- o 5 kids can race at a time
- o Have the first 5 kids grab a length of string and their turtle, and line up near a wall or hard surface (should be at least chest height of the kids). Kids should be a few feet apart when lined up so that they have room to wave their arms around.
- o Have each kid tape one end of their piece of string to the wall and then thread their turtle onto the string using the hole they punched in their plate (do not tie the turtle to the string).

- o Have each kid hold their length of string by the end not attached to the wall and position their turtle at the end of the string nearest them. Kids should back up until the string is pulled taught.
- When you yell go, kids hold onto the end of the string and gently wave their hands up and down like waves to make their turtle move along the string towards the wall. The first turtle to reach the wall is the winner.
- o Continue until each kid has had a turn racing

Activity #2: Mermaid Bubble Wands

Materials:

- Tablecloth
- Pipe cleaners (2 per kid, they will only need 1 to make a wand and can use the first one as practice or as a stir stick for their bubble solution)
- Beads
- Small cups (1 per kid)
- Dish soap (1 bottle)
- Water *not provided in kit, please bring from home or source water from event location if there is a sink available. About ¼ ½ cup per kid is needed
- Cloth towel or paper towels *not provided, please bring from home or source paper towels from event location

Prep:

- Put tablecloth on table
- Pour about ¼ ½ cup of water into each cup
- Put out a cup and 2 pipe cleaners for each kid, put beads and dish soap in the middle of the table

Instructions:

- Bubble wands
 - o Instruct kids to bend a pipe cleaner in half and make a circle at the top (the end that is folded), then twist the two ends together tightly to form the handle of the bubble wand.
 - o The circle at the top of the wand can be folded into a heart or triangle instead, or any shape that kids want. It should be about an inch tall, or about the size of a quarter.
 - Ask kids to predict if bubbles will be spheres, or if they will take the shape of the wand (heart, triangle, etc). Ask them to explain their prediction.
 - Once the wand is formed, have kids decorate by adding beads to the length of the handle. Once the last bead is placed, the very bottom of one piece of the handle should be folded upwards around the bottom bead.
- Bubble solution
 - o Give each kid a cup of water. Ask whether dipping their wand in the water and blowing will create bubbles. Ask why or why not.
 - Plain water doesn't create lasting bubbles because the surface tension is too strong to stretch around air pockets.
 - Pass around the dish soap and instruct each kid to add about 10 drops to their cup of water. While doing so, ask if they think that adding soap will create bubbles. Why or why not?

- Share that soap molecules are very flexible and, and that water molecules are very stretchy, so when you combine them and blow air into the mixture, the molecules stretch and trap the air inside to create a round bubble.
- o Have kids stir their water and soap mixture with their wands and then try to blow bubbles. *If indoors, encourage kids to blow bubbles over the tablecloth for easy clean up.
 - Revisit kids' predictions about bubble shape. Share that surface tension is what makes bubbles round (share that if you have ever seen a bug walking on top of water, this is surface tension at work!).
 - The bubble mixture stretches into a round shape because it takes up the least amount of space, and surface tension causes the solution to seek the smallest possible shape around the air.

Caregiver Conversation Guide

Setup: Arrange event space so that caregivers are away from youth activities and seated in a circle, if possible.

Time: about 20 minutes

1. Set Expectations

- a. What will you be talking about during this time? How long will this conversation last? What do you need from caregivers during this conversation?
- b. Ex: "Thanks again for being here today we'll use the next 20 minutes to talk a little bit more about Girl Scouts. We appreciate your participation in the conversation as much as you feel comfortable with. We'll do some introductions again, then take some time to talk about what you and your children are interested in. We'll also go over some Girl Scouts basics and common questions, and then we'll have time to answer any questions you still have at that point. I'll also walk through the registration process before we join back up with the kids. Does that sound okay?"

2. Introductions

a. Have each person introduce themselves, their child(ren), and share something they like to do as a family or something that's important to them.

3. Conversation

- a. Ask questions to identify why families might be interested in Girl Scouts. For example:
 - i. What kind of experiences do you want your child to have?
 - ii. What activities and opportunities do you want for your child?
 - iii. What does your child get excited about?

4. Review of Girl Scout Promise and Law

Pass out FAQ handouts. Introduce the Girl Scout Promise and Law. Ask families to review & have someone read aloud. If nobody offers, you can read it aloud yourself.

a. What stands out to you? What resonates with what you have heard from the group today?

No one responds? "I heard..."

5. Girl Scout FAQ

a. This sheet also has some of the questions families often ask about Girl Scouts. I'll go over them briefly and then we can talk about any other questions you still have.

Quickly summarize each question and answer on the FAQ sheet in order. Don't read word-for-word.

6. Questions

a. What other questions do you have about Girl Scouts?

7. Closing & Registration

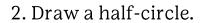
a. Now we'll walk through the next steps for registration, for anyone who is interested. I'll also be happy to answer any other questions you still have.

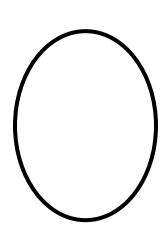
Talk through registration process with families. If anyone is interested in leading a troop, direct them to fill out the Troop Leader Interest Form.

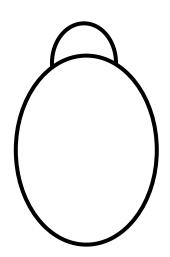
Caregivers may want to discuss with their child before deciding.

How to Draw a Sea Turtle

1. Draw a large oval.







- 3. Use two curved lines to make each of the turtle's legs.
- 4. Draw a V to make the turtle's tail.

